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# ***Jinline***

## ***A Tool for Altering Java Semantics***

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- introduction to alteration and Java
- Jinline
- example
- conclusion



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## ***Altering semantics***

# ***The need to alter semantics***

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- component integration
- adaptation, customization
- SOC
- AOP, custom extensions...

# *Approaches to alteration*

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- source editing ;-)
- macro system
- reflection
  - specialization of the class model
  - modification of the interpreter
  - code transformation



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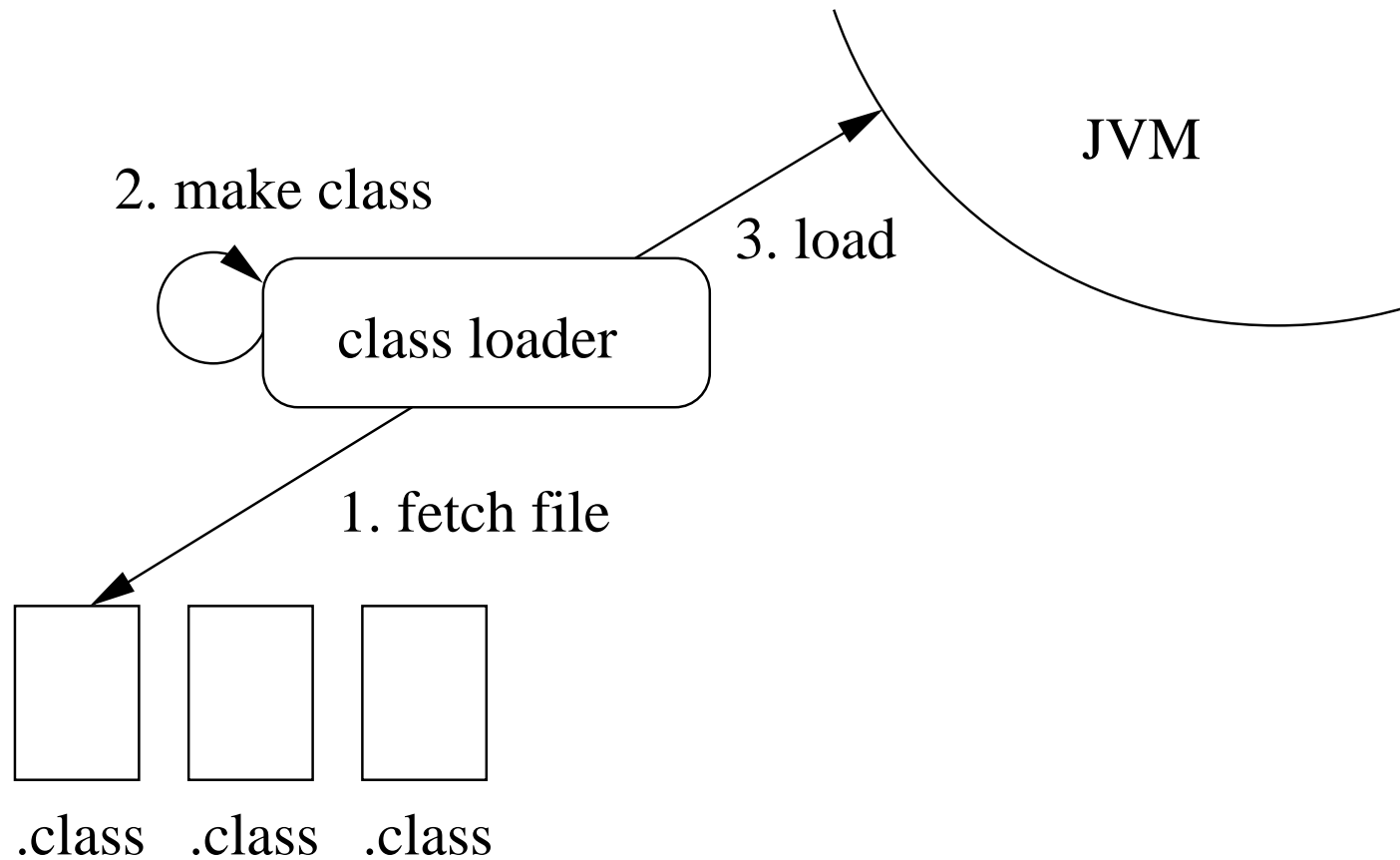
## ***Altering semantics in Java***

## ***Our context: Java***

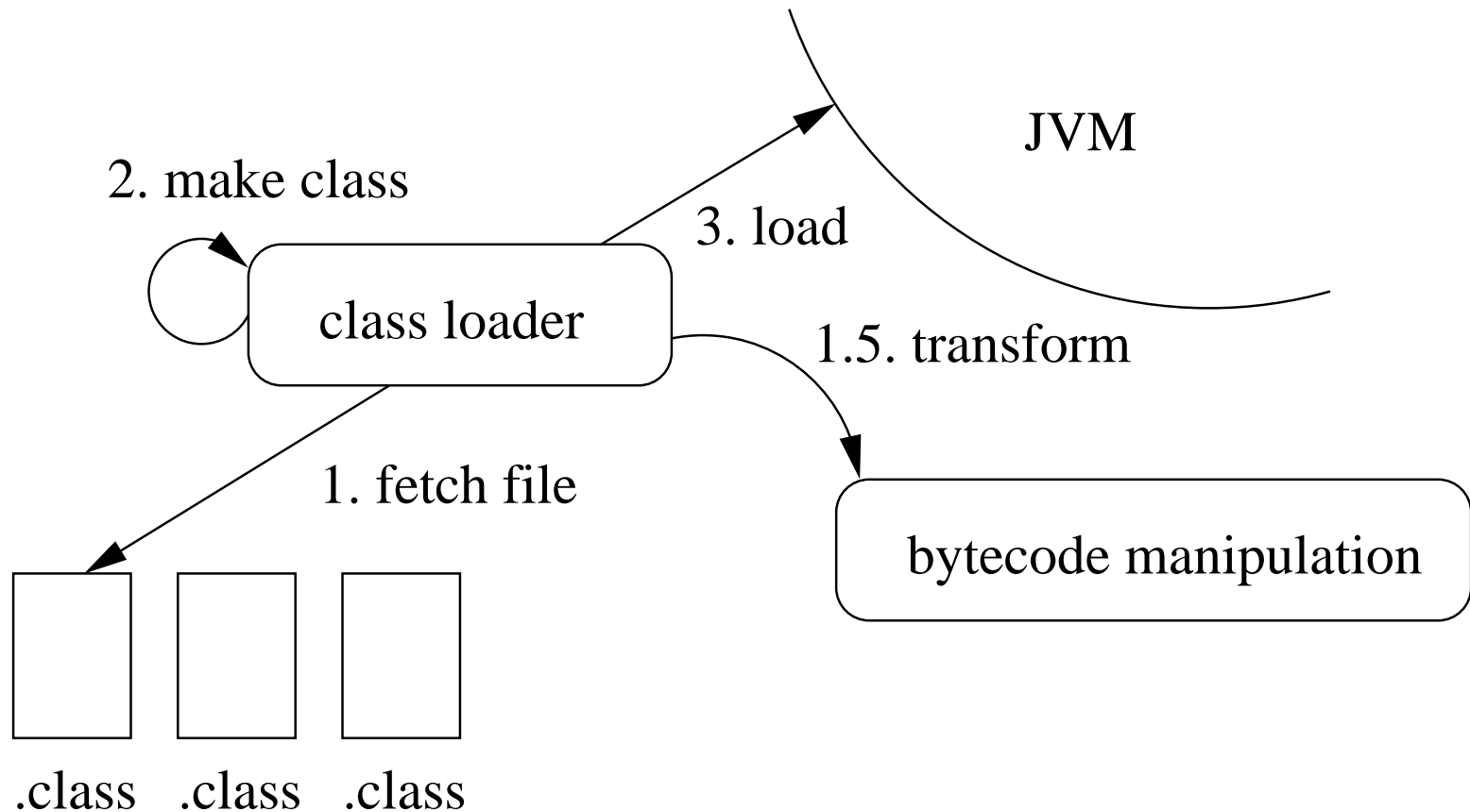
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- class model is closed
- keep portability
- no need for source code
- $\implies$  bytecode transformation

# Java load time



# Load-time transformation



- bytecode-level abstractions
  - restricted scope proposals: BIT, BCA, ...
  - general-purpose proposals: BCEL, JikesBT, JOIE
    - intermediate representation
    - powerful but low-level
- source-level abstractions
  - run-time MOPs: Reflex, Kava
  - load-time MOP: Javassist
  - Javassist's code converter

# *An example (unsatisfied)*

## install a factory pattern

- factory method:

```
public Object getInstance(String classname, Object[] args)...
```

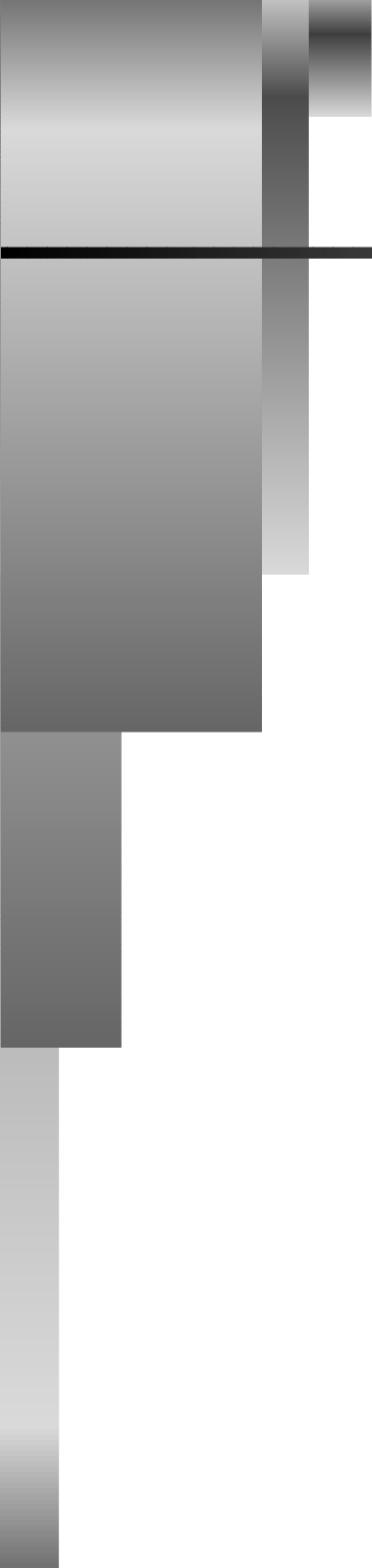
- replace:

```
new Point(1,2);     $\implies$     Factory.getInstance("Point", [1,2]);
```

- code converter of Javassist is not general enough:

```
new Point(1,2);     $\implies$     Factory.getPoint(1,2);
```

- not trivial with low-level tools



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***Our proposal: Jinline***

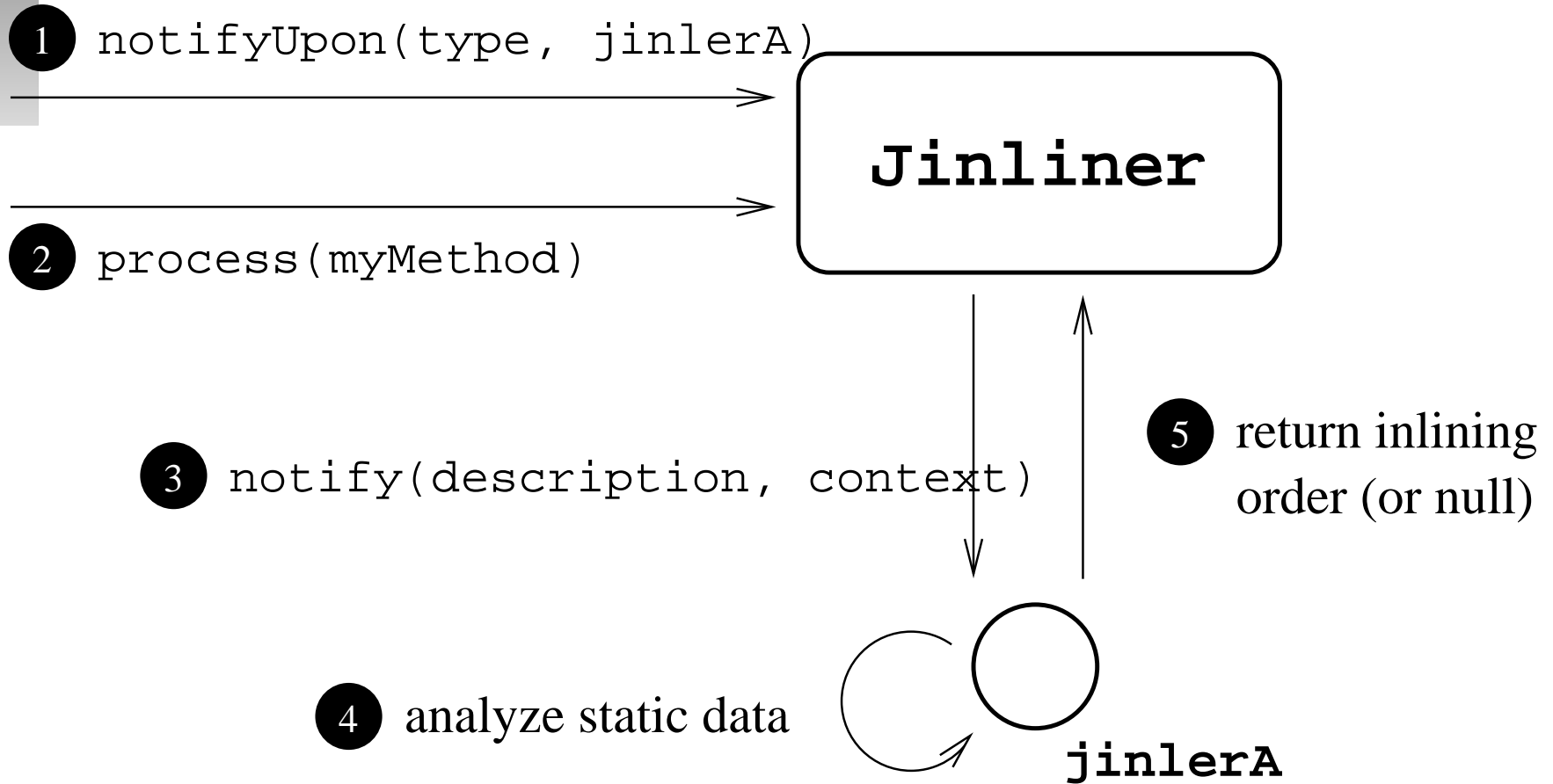
- unit of transformation: a method
- triggers: occurrences of language mechanisms
- transformation: inline a piece of code before/after/instead
- “piece of code” = a compiled method body (Javassist)
- information provided:
  - static info about the occurrence (drive inlining process)
  - run-time info is packed and passed to the inlined code

# *Language mechanisms*

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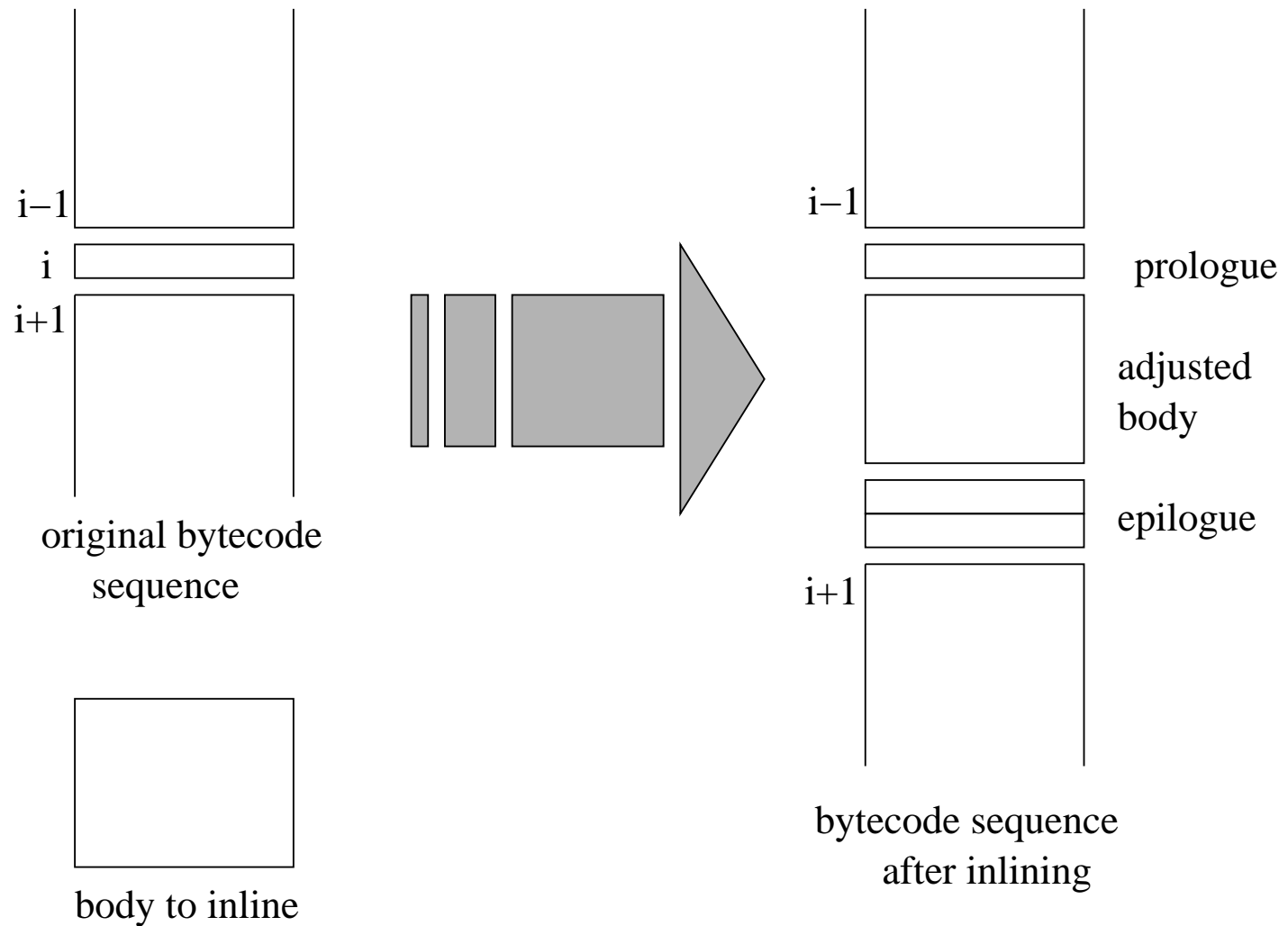
- message send, constructor send
- field access (read, write)
- array (create, length, access read & write)
- local var access (read, write)
- type identification (casts, RTTI)
- termination (return, throw)
- synchronization (lock grab, release)
- enter method, try, catch

# The process



- reification of bytecode: `BytecodeSequence`
- connection with the Javassist framework
- process:
  - `MethodParser` notifies upon occurrences
  - user returns a `ToInline` object
  - `MethodInliner` performs the transformation

# Illustration





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***Back to the example***

```
public class FactorySample {  
    public Object newMethod(Object[] jinArgs){  
(1)    String classname = (String) jinArgs[2];  
(2)    Object[] args = (Object[]) jinArgs[3];  
(3)    return Factory.getInstance(classname, args);  
    }  
}
```

```
public class FactoryJinler implements Jinler {
    CtMethod newMethod;

    FactoryJinler() {
(1)        newMethod =
                ClassPool.getDefault()
                    .get("FactorySample")
                    .getDeclaredMethod("newMethod");
    }

    public ToInline notify(Description desc, Context con
(2)        if(desc instanceof ConstructorSend)
(3)            return new ToInline(newMethod);
(4)        return null;
    }
}
```

# Connecting to Javassist

```
public class FactoryTranslator
    implements javassist.Translator {
    Jinliner inliner = new Jinliner();
    Jinler jinler = new FactoryJinler();

    public void start(ClassPool pool){
(1)    inliner.notifyUpon(ConstructorSend.class, jinler);
    }

    public void onWrite(ClassPool pool, String classname)
(2)    CtClass clazz = pool.get(classname);
(3)    inliner.process(clazz);
    }
}
```



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# ***Conclusion***

# ***Achievements***

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- fine-grained alterations
- high-level abstractions
- simple and powerful
- complements Javassist

- code explosion problem
  - optimizing generated code
  - use of subroutines
  - straightforward optimization
- application
  - library of transformers for Reflex