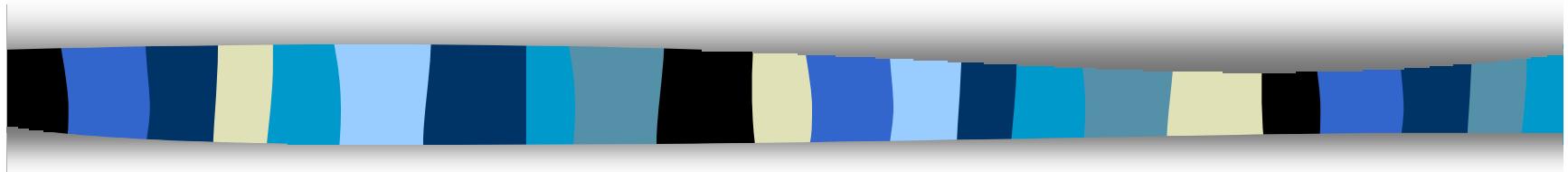# Tools for identifying design motifs

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Assistant professor
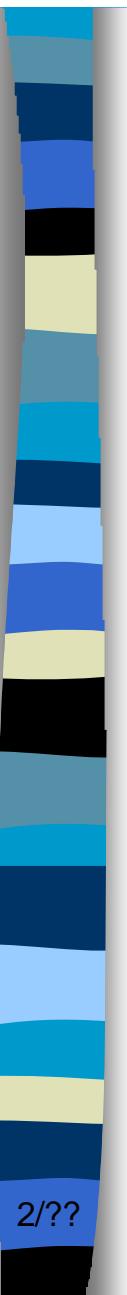guehene@iro.umontreal.ca, room 2345

Département d'informatique et de recherche opérationnelle

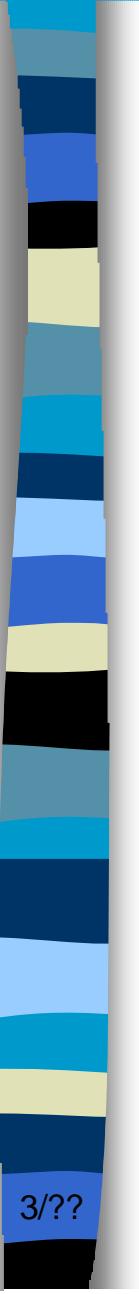Université de Montréal

Design patterns and motifs

- **A design pattern**
  - Name
  - Problem
  - Solution
  - Consequences

- **A design motif**
  - The concrete implementation of a solution

Reverse engineering tools

- ■ Slime
  - – www.mvmsoft.de/content/plugins/slime/ slime.htm
- ■ EclipseUML
  - – www.omondo.com/dfree.jsp
- ■ See also
  - – eclipse-plugins.2y.net/eclipse/plugins.jsp? category=UML